



# Cotswold Edge Sixth Form



Subject	ART A-level	Exam board	AQA
<p><b>Course outline</b></p> <p>Students will develop skills to produce practical and critical/contextual work. They will be introduced to a variety of experiences that explore a range of fine art media, processes and techniques.</p> <p>Students will be made aware of both traditional and new media; they will explore the use of drawing for different purposes, using a range of methods and media on a variety of scales. Students may use sketchbooks, workbooks or journals to underpin their work where appropriate.</p> <p>There are many options within Art, which we seek to make available, tailoring the course to each individual.</p> <p>Students will have the opportunity to explore relevant images, artefacts and resources relating to a range of art, craft and design, from the past and from recent times, including European and non-European examples. Students are required to work in one or more areas of fine art, such as: drawing and painting, mixed-media, including collage and assemblage, sculpture, ceramics, photography, printmaking and textiles.</p>			
<p><b>Course assessment</b></p> <p>The assessments will measure how students have achieved the following assessment objectives:</p> <ul style="list-style-type: none"><li>• <b>AO1:</b> Develop ideas through sustained and focused investigations informed by contextual and other sources, demonstrating analytical and critical understanding.</li><li>• <b>AO2:</b> Explore and select appropriate resources, media, materials, techniques and processes, reviewing and refining ideas as work develops.</li><li>• <b>AO3:</b> Record ideas, observations and insights relevant to intentions, reflecting critically on work and progress.</li><li>• <b>AO4:</b> Present a personal and meaningful response that realises intentions and, where appropriate, makes connections between visual and other elements.</li></ul>			
<p><b>Course progression</b></p> <p>This course can lead to further study at higher education and university and careers in the following fields; film/tv, theatre, stage design, illustration, fashion, graphics, ceramics, architecture, animation, interior design, teaching, graphic novel artist, games designer, furniture designer, product design and art history.</p>			

